

# Solution to Introductory Computer Assignment

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### Problem 1

(a)  $A = [4 \ 3 \ 2; \ 5 \ 6 \ 3; \ 3 \ 5 \ 2]$   
 $B = [3 \ -1 \ 2 \ 6; \ 7 \ 4 \ 1 \ 5; \ 5 \ 2 \ 4 \ 1]$   
 $b = [1 \ 0 \ 0]'$

$AB = A*B$

$AB =$

43	12	19	41
72	25	28	63
54	21	19	45

$A_{inv} = inv(A)$

$A_{inv} =$

3.0000	-4.0000	3.0000
1.0000	-2.0000	2.0000
-7.0000	11.0000	-9.0000

$X = A_{inv} * B$

$X =$

-4.0000	-13.0000	14.0000	1.0000
-1.0000	-5.0000	8.0000	-2.0000
11.0000	33.0000	-39.0000	4.0000

```
x= A_inv * b
x =

    3.0000
    1.0000
   -7.0000
```

(b)

```
x1=0:1:5
```

```
x1 =
```

```
    0    1    2    3    4    5
```

```
x2=0:5
```

```
x2 =
```

```
    0    1    2    3    4    5
```

```
x3=2:4:14
```

```
x3 =
```

```
    2    6   10   14
```

```
x4=13:-4:2
```

```
x4 =
```

```
   13    9    5
```

```
x5=pi*[0:1/2:2]
```

```
x5 =
```

```
    0    1.5708    3.1416    4.7124    6.2832
```

(c) x(2:2:N)

(d) %The important point here is the use of length(x) or end  
x(1:2:length(x))  
%or alternatively:  
x(1:2:end)

(e) `x6 = zeros(1,10)`

```
% A for loop solution would be:  
for n=2:2:length(x6)  
    x6(n)=exp(1);  
end  
x6 %To display the result  
  
%Using an indexing technique  
x6(2:2:end) = exp(1)
```

## Problem 2 - Complex numbers

We have  $z_1 = 2 + j$  and  $z_2 = 3 - 4j$ .

(a) First we find

$$z_1^* = 2 - j \quad (1a)$$

$$z_2^* = 3 + 4j \quad (1b)$$

$$z_1 z_2 = (2 + j)(3 - 4j) = 10 - 5j \quad (1c)$$

$$\frac{z_1}{z_2} = \frac{2 + j}{3 - 4j} = \frac{2 + j}{3 - 4j} \frac{3 + 4j}{3 + 4j} = \frac{2 + 11j}{25} \quad (1d)$$

Then it is clear

$$\operatorname{Re}(z_1^*) = 2$$

$$\operatorname{Im}(z_1^*) = -1$$

$$\operatorname{Re}(z_1 z_2) = 10$$

$$\operatorname{Im}(z_1 z_2) = -5$$

$$\operatorname{Re}\left(\frac{z_1}{z_2}\right) = \frac{2}{25} = 0.08$$

$$\operatorname{Im}\left(\frac{z_1}{z_2}\right) = \frac{11}{25} = 0.44$$

(b) The magnitude and phase of a complex number  $z = a + bj$  is given as

$$|z| = \sqrt{a^2 + b^2}$$

$$\angle z = \tan^{-1}\left(\frac{\operatorname{Im}(z)}{\operatorname{Re}(z)}\right)$$

Thus we find

$$\begin{aligned}
 |z_1| &= \sqrt{2^2 + 1^2} = \sqrt{5} \\
 \angle z_1 &= \tan^{-1}\left(\frac{1}{2}\right) \approx 0.4636 \\
 |z_2| &= \sqrt{3^2 + (-4)^2} = \sqrt{25} = 5 \\
 \angle z_2 &= \tan^{-1}\left(\frac{-4}{3}\right) \approx -0.9273 \\
 |z_1^*| &= |z_1| = \sqrt{5} \\
 \angle z_1^* &= -\angle z_1 \approx -0.4636 \\
 |z_1 z_2| &= |z_1| |z_2| = 5\sqrt{5} \\
 \angle z_1 z_2 &= \angle z_1 + \angle z_2 \approx -0.5404 \\
 \left|\frac{z_1}{z_2}\right| &= \frac{|z_1|}{|z_2|} = \frac{\sqrt{5}}{5} \\
 \angle \frac{z_1}{z_2} &= \angle z_1 - \angle z_2 \approx 1.3909 \\
 z_1 &= \sqrt{5} e^{j 0.4636}
 \end{aligned}$$

- (c) As seen above we have  $|z_1| = |z_1^*|$  and  $\angle z_1 = -\angle z_1^*$ . This result holds for all complex numbers.
- (d) As seen above we have  $|z_1 z_2| = |z_1| |z_2|$  and  $\angle z_1 z_2 = \angle z_1 + \angle z_2$ . This result holds for all pairs of complex numbers.

The results in (c) and (d) are easy to prove. Write the complex numbers in the form  $z = r e^{j \varphi}$  and you are almost done.

Verification can be done as shown below.

```

%a)
z1 = 2+j;
z2 = 3-4j;

disp('Displaying solution to problem 2a');

real(z1')
imag(z1')

real(z1*z2)
imag(z1*z2)

real(z1/z2)
imag(z1/z2)

%b)
disp('Displaying solution to problem 2b');

```

```

abs(z1)
angle(z1)

abs(z2)
angle(z2)

abs(z1')
angle(z1')

abs(z1*z2)
angle(z1*z2)

abs(z1/z2)
angle(z1/z2)

%c)
disp('Displaying solution to problem 2c');
disp('Can be observed from 2b');

%d)
disp('Displaying solution to problem 2d');
disp('Can be observed from 2b');

```

### Problem 3 - Plotting functions

```

(a) %Defining variables
t=0:0.001:2*pi;

%Calculating function values
y1=sin(t);
y2=t.^2 +cos(t) +exp(t.^2)/10^16;
y3=cos(t);

%Plotting
figure(1);
plot(t,y1);
xlabel('t');
ylabel('y_1');
title('y_1=sin(t)');

figure(2);
plot(t,y2);

```

```

xlabel('t');
ylabel('y_2');
title('y_2=t^2 +cos(t) + e^{t^2}/10^{16}');

```

```

figure(3);
plot(t,y1);
hold on;
plot(t,y3,'r');
hold off;
xlabel('t');
ylabel('y_1 and y_3');
title('y_1=sin(t), y_3=cos(t)');

```

```

figure(4);

subplot(2,1,1);
plot(t,y1);
hold on;
plot(t,y3,'r');
hold off;
xlabel('t');
ylabel('y_1 and y_3');
title('y_1=sin(t), y_3=cos(t)');

```

```

subplot(2,1,2);
plot(t,y2);
xlabel('t');
ylabel('y_2');
title('y_2=t^2 +cos(t) + e^{t^2}/10^{16}');

```

```

(b) %Defining variables
n=-10:10;
%Calculating function values
y4=cos(2*pi.*n/10)

```

```

figure(5);
stem(n,y4);
xlabel('n');
ylabel('y_4');
title('y_4=cos(2\pi n/10)');

```

Figures for both 3(a) and 3(b) are shown below.

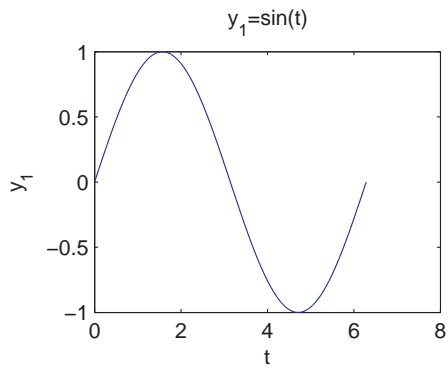


Figure 1

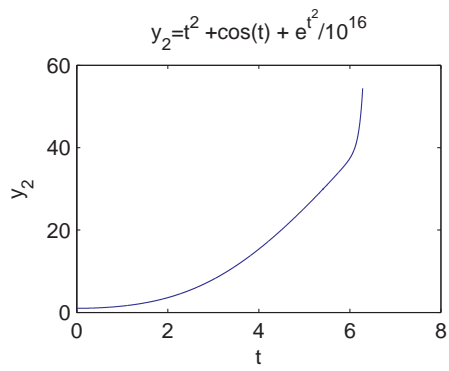


Figure 2

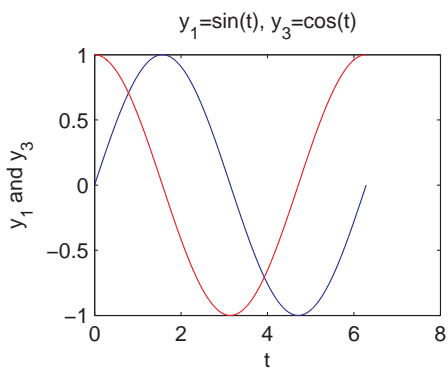


Figure 3

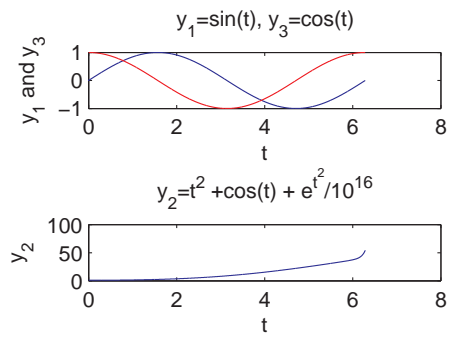


Figure 4

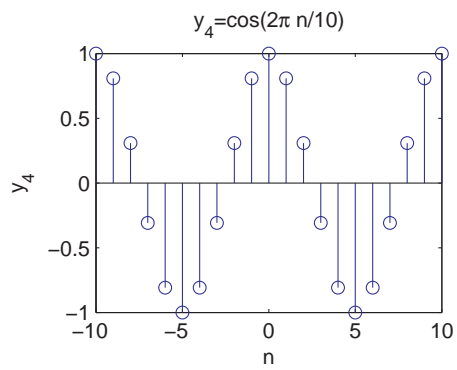


Figure 5

## Problem 4 - Playing with sinusoids

```
(a) %Defining frequencies
    fA=220.00;
    fC=130.813;
    fD=146.8632;
    fE=164.814;
    fF=176.614;
    fG = 195.998;
    fG_high=2195.998;

    %Defining amplitudes
    A=1.5;

    %Defining time vectors
    t = 0:0.0001:.33;
    t_l=0:0.0001:.66;

    %Calculating function values
    yA = A*sin(2*pi*fA.*t);
    yC = A*sin(2*pi*fC.*t);
    yCl = 1.2*sin(2*pi*fC.*t);
    yD = A*sin(2*pi*fD.*t);
    yE = A*sin(2*pi*fE.*t);
    yEl = A*sin(2*pi*fE.*t +pi/4);
    yF = A*sin(2*pi*fF.*t);
    yG = A*sin(2*pi*fG.*t);
    yGl = A*sin(2*pi*fG_high.*t);
```

- (b)
- **Frequency** - The change in frequency is clearly audible.
  - **Amplitude** - The change in amplitude is clearly audible.
  - **Phase** - The change in phase is not audible.

```
%Comparing
%Using the pause function to avoid that the sinusoids are
%played (partly) simultaneously. Pausing for 1 second.

disp('Now playing yA vs yGl');
sound(yA);
pause(1);
sound(yGl);
pause(1);

disp('Now playing yC vs yCl');
sound(yC);
```



```
pause(1);
sound(yC1);
pause(1);
```

```
disp('Now playing yE vs yE1');
sound(yE);
pause(1);
sound(yE1);
pause(1);
```

```
(c) %Changing variables
yC1= 1.2*sin(2*pi*fC.*t_1);
yE1= A*sin(2*pi*fE.*t_1 +pi/4);
yG1 = A*sin(2*pi*fG*t_1);

(d) s1=[yC yD yE yF yG1 yG1 yA yA];
s2=[yA yA yG1 yF yF yF yF];
s3=[yE1 yE1 yD yD yD yD yC1];
y=[s1 s2 s3];
sound(y);
```